## INTER-CLUB LEAGUE - RULES - UPDATE 2nd Sept 2012

- 1. Each League shall normally comprise four clubs, each of whom will host a two-day (or three-day bank holiday) weekend Meet.
  - Note: Those Leagues with 3 clubs hold 3 Meets; Leagues with 5 clubs may find 5 Meets too many and are recommended to consider holding only 4 Meets each year.
- 2. Each club shall field a team of 3 pilots comprising one Novice, one Intermediate and one Pundit. The club shall nominate a team captain who need not be a pilot
- 3. The pilot classes are defined as follows:-

## Novice Any pilot who, by 1st April of the League year, has not:

- flown a 300k qualifying for Gold Distance,
- or flown in Regionals rated<sup>(1)</sup> competitions for more than one season,
- or finished in the top 50% overall in a Regionals rated competition
- ie. One comp season not in the top 50% stays Novice until after a 2<sup>nd</sup> rated competition season, regardless of when and regardless of placing (provided no 300k flown, qualifying for Gold Distance).

Intermediate Any pilot who, by 1st April of the League year, has not:

- flown a 500k qualifying for Diamond Distance in the UK in the last 8 years
- finished in the top 50% overall in a Nationals rated<sup>(2)</sup> competition in the last 8 years

## Pundit Anyone can be a pundit.

or

- (1) Regionals rated include Regionals, Inter-Services, Junior & Overseas Nationals
- (2) Nationals rated include Open, 18m, 15m, Std, Club (but not Juniors or Overseas)
- 4. If desired a pilot may fly in a higher class, eg. a pilot qualifying for Intermediate status may be entered as his club's Pundit.
- 5. a. Pilots flying in the Novice class may fly any Standard Class glider. They may also fly gliders of any class with a handicap no greater than the currently highest handicapped Standard Class glider.
  - b. Pilots flying in the Novice class may not carry water-ballast.
  - c. Task setters should whenever possible set Novice tasks which are feasible for those Novices flying older generation wooden gliders.

- 6. Task setting will be done by the host team's Contest Director assisted by the Team Captain.
- 7. The competition will be run and scored broadly according to the BGA Competition Handbook, with the following exceptions:
  - No held start-line
  - Windicapping recommended, but not mandatory.
  - Y to be announced at briefing recommended to be 40% of the unhandicapped task length, subject to a minimum of 60km and maximum of 120 km for the Intermediates and Pundits, 40km to 80km for the Novices.
  - X = 20 km. The minimum scoring distance for any pilot is 20 km handicapped (and Windicapped if used).
    - i.e. All distance is scored, but only if 20km is flown.
- 8. A weekend Meet shall be declared a contest when pilots in either the Novice or Intermediate classes have a scoring task.

## 9. <u>SCORING</u>

Each class will be scored as a separate task group using the 1000 point system for each day of a weekend Meet. These daily scores will be added for the weekend, and the weekend League points will be awarded in EACH CLASS as follows:

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If all 4 clubs in the class score,
                                                        (* for 5 or 3 club Leagues)
                       1st club gets 4 points
                                                         or 5 or 3)
                                                        (* or 4 or 2)
                       2nd club gets 3 points
                       3rd club gets 2 points
                                                        (* or 3 or 1)
                       4th club gets 1 point
                                                        (* or 2)
                                       (* 5th club gets
                                                              1)
If only 3 clubs in the class score,
                                                        (* or 4 or 2)
                       1st club gets 4 points
                                                          or 5 or 3)
                       2nd club gets 3 points
                                                        (* or 4 or 2)
                                                        (* or 3 or 1)
                       3rd club gets 2 points
                       4th club gets 1 point
                                                        (* or 2)
                                      (* 5th club gets
                                                              1)
    (Any club failing to take a contest launch scores zero)
If only 2 clubs in the class score,
                                                        (* or 3 or 1)
                       1st club gets 3 points
                                                        (* or 4 or 2)
                                                        (* or 3 or 2nd = get 1)
                       2nd club gets 2 points
                                get 1 point
                       3rd =
                                                        (* or 2)
                                          (* 4th = get)
If only 1 club in the class scores,
                                                        (* or 2)
                       1st club gets 2 points
                                                        (* or 3)
                                 get 1 point
                                                        (* or 2)
                       2nd =
                                          (* 3rd = get)
                                                              1)
In a 5-club League with only 1 club scoring
                          They get 2 points,
                          Others get 1 point )
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Any club failing to take a contest launch scores zero.

The weekend League points in each class are added together for each Club to determine the scores for each Meet, and for the season.

- 10. In the event of a draw at the end of the season, or in the Inter-league Final, the winner will be the club with greater cumulative daily '1000' point scores.
- 11. Any No-Contest weekend (or scoring but disappointing weekend) may be rerun in all classes or in part if all team captains agree. If this happens, it is recommended that all scoring flights are counted towards the total season scores.
- 12. No pilot may fly on more than four contest days during one season. (Except to appear in the Inter-League Final).
- 13. Launching may be by aerotow or winch/autotow as appropriate.
- 14. All matters of flying safety remain the prerogative of the host club's CFI. Team Captains should ensure that the standard of competence of their pilots is adequate, but the need for check-flights should be discussed with the host club's CFI.
- 15. The Contest Director in committee with the Team Captains will act as stewards, whose ruling on any matters in dispute will be final.
- 16. Non-competing gliders will be encouraged to fly the competition tasks wherever local operating conditions permit this.
- 17. Each competing pilot may be expected to pay a nominal entry fee which will go towards organisational expenses.
- 18. The host club's Team Captain is responsible for getting the scores out to all participating teams within 10 days.
- 19. These rules may be modified at any time within an individual League by agreement between all Team Captains. These central rules always apply for the annual Final (see rule 20).
- 20. An Inter-League Final will be held each year between the winners of each League. Ideally this will be over the 3-day August Bank Holiday weekend (if other competitions permit), The venue will be published on the BGA website.